Removing pops, clicks, and other sounds is also necessary. These techniques are important when you are repairing audio that was digitally duplicated from a cassette tape or record player. In this example, there are two clicks in the audio. You can zoom in to see where the waveform of a click begins and ends. You can also click on the audio track button and see the waveform as a colorful spectrogram, which is an excellent way to see where a waveform begins and ends. Select the area that is the noise, in this case a click that you want to remove. There are three ways to try to remove a click, and sometimes not all of them work to remove the click. If you are editing audio that was obtained from a video or is being used in a video, then you may not want to delete the click. Instead you will want to reduce the sound, but still keep the timing of the sound. I am going to attempt to repair the click, which will allow me to keep the timing of the sound. To repair a click, go to effect and select click removal. Lower the threshold to make the click removal more sensitive. Then click on ok. This did not work, although I reduced the threshold as much as possible, when I pressed preview, the click was still there. Sometimes this happens. So I will need to try another method to remove the click, which will not make adjustments to the timing of the audio track. I will undo the Click Removal and I will change the view back to waveform. Next I will zoom in on the click as far as it will allow. Next, I will attempt to use the draw tool. The draw tool allows you to reshape a waveform by redrawing it at the zero decibel line. I have zoomed in as far as Audacity will allow. The draw tool will not work in this case because I cannot zoom in further. So therefore, I am going to use my preferred method to remove pops and clicks, which is to select the waveform that I want to remove and then press the delete button on your keyboard. I will
zoom in on the other click and select and delete it as well. Now you may want to delete the lengthy pauses at the beginning and end of your recording. To do this you select these areas and then press the delete key on your keyboard to remove them. You can also click on the scissors icon to delete them, which performs the same function as the delete key. I will also delete some of the silence at the end of the recording. When I play the recording, you will notice that I took a breath before I began speaking. I will select the waveforms that are the breath and delete them. Now when I play the audio track, the clicks, pops, extended periods of silence, and breath are completely removed.